

```

c   computes pixel coordinates on images
c   source=locate.f
c   compile with: f77 -o locate locate.f
c
rad=57.2958
write(6,(' enter flim, isize(1024,2048,4096)"))
read(5,*) flim,isize
write(6,(' enter pole (1=north, -1=south)"))
read(5,*) ipole
1 write(6,(' enter pixel (ix,iy): ix<0 = stop'))
read(5,*) ix,iy
if(ix.lt.0) go to 2
ixp=isize/2-1
iyp=isize/2
dist=sqrt(float((ix-ixp)**2+(iy-iyp)**2))
arg=dist/(float(isize/2-1)/flim)
colat=rad*asin(arg)
flat=90.-colat
x=ipole*(ixp-ix)
y=iy-iyp
flon=rad*atan2(x,y)
if(flon.lt.0.) flon=flon+360.
write(6,(' long=",f8.2,5x,"lat=",f8.2')) flon,flat
go to 1
2 continue
end

```